

## CLAIMS

1 1. A graph walking system, comprising:

2 a binding system for binding a graph observer with a data graph, for binding node  
3 patterns to node observers to generate at least one node pattern/node observer pair, and for  
4 binding the data graph observer to at least one node pattern/node observer pairing, and wherein  
5 each node pattern includes a computed set of target sub-node patterns;

6 a node relationship graph (NRG), wherein each node in the NRG corresponds to at least  
7 one node in the data graph, and wherein each node in the NRG includes a computed set of valid  
8 sub-node patterns;

9 graph walking logic for systematically walking through nodes in the data graph and  
10 corresponding nodes in the NRG; and

11 a pattern testing system that determines if the set of target sub-node patterns for a node  
12 pattern matches the set of valid sub-node patterns for a corresponding NRG node when a node is  
13 encountered in the data graph.

1 2. The graph walking system of claim 1, wherein the set of target sub-node patterns includes at  
2 least one generational node pattern.

3 3. The graph walking system of claim 1, further comprising a graph observer pruning system for  
4 deactivating a graph observer for sub-node processing when no matches occur between target  
5 sub-node patterns and valid sub-node patterns for an encountered node.



1 9. A system for optimizing a graph walking process of an inputted data graph based on inputted  
2 node patterns and a node relationship graph (NRG) that corresponds to the inputted data graph,  
3 the system comprising:

4 a system for generating a set of valid sub-node patterns for each node in the NRG;

5 a system for generating a set of target sub-node patterns for each inputted node pattern;

6 a graph processor for systematically walking through nodes within the data graph and  
7 corresponding nodes in the NRG; and

8 a pattern testing system that determines if the target sub-node patterns for a node pattern  
9 match the valid sub-node patterns for a corresponding node in the NRG when a node is  
10 encountered in the data graph.

11 10. The system of claim 9, further comprising a first pruning system that can be instructed by a  
12 node observer bound with an associated graph observer to deactivate the associated graph  
13 observer for a set of sub-nodes when no matches occur between target sub-node patterns and  
14 valid sub-node patterns.

1 11. The system of claim 10, further comprising a second pruning system that can instruct the  
2 graph processor not to walk the set of sub-nodes if all graph observers have been deactivated.

1 12. The system of claim 9, wherein the graph processor includes a root node test, wherein the  
2 root node test tests all target sub-node patterns.



- 1 13. The system of claim 9, wherein the graph processor includes a child node test, wherein the
- 2 child node test tests only target sub-node patterns associated with node patterns that had at least
- 3 one match in a parent node.

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1 14. A method for analyzing a graph of hierarchical data, comprising the steps of:  
2 binding a plurality of graph observers to the graph, wherein each graph observer is  
3 further bound to a set of inputted node patterns and a set of inputted node observers;  
4 computing a set of target sub-node patterns for each inputted node pattern;  
5 providing a node relationship graph (NRG) for the graph, wherein each node in the NRG  
6 corresponds to a node in the graph;  
7 computing a set of valid sub-node patterns for each node in the NRG;  
8 systematically walking through nodes within the graph;  
9 testing to determine if the target sub-node patterns for a node pattern matches the valid  
10 sub-node patterns for a corresponding NRG node when a node is encountered in the graph; and  
11 deactivating an identified graph observer for sub-nodes of an encountered node if none of  
12 the target sub-node patterns associated with node patterns bound to the identified graph observer  
13 match valid sub-node patterns.

1 15. The method of claim 14, comprising the further step of reactivating the identified graph  
2 observer after the sub-nodes of the encountered node have been walked.

1 16. A program product stored on a recordable medium, which when executed, optimizes a graph  
2 walking process of an inputted data graph based on inputted node patterns and a node  
3 relationship graph (NRG) that corresponds to the inputted data graph, the program product  
4 comprising:

5 means for generating a set of valid sub-node patterns for each node in the NRG;

6 means for generating a set of target sub-node patterns for each inputted node pattern;

7 means for systematically walking through nodes within the data graph and corresponding  
8 nodes in the NRG; and

9 means for determining if the target sub-node patterns for a node pattern match the valid  
10 sub-node patterns for a corresponding node in the NRG when a node is encountered in the data  
11 graph.

12 17. The program product of claim 16, further comprising a first pruning system that can be

13 instructed by a node observer bound with an associated graph observer to deactivate the

14 associated graph observer for a set of sub-nodes when no matches occur between target sub-node  
15 patterns and valid sub-node patterns.

16 18. The program product of claim 17, further comprising a second pruning system that can

17 instruct the graph processor not to walk the set of sub-nodes if all graph observers have been

18 deactivated.

1 19. The program product of claim 16, wherein the determining means includes a root node test,  
2 wherein the root node test tests all target sub-node patterns.

1 20. The program product of claim 16, wherein the determining means includes a child node test,  
2 wherein the child node test tests only target sub-node patterns associated with node patterns that  
3 had at least one match in a parent node.

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